

OBBLM Match Report

The Standing Warpstones - Bellingham Banana Bunch

Skaven - Simyin

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

The Standing Warpstones

TV: 1250k - ReRolls: 1 - Apothecary: 1 - Fan Factor: 2 - Assistant Coaches: 1 - Cheerleaders: 0 - Played: 9 - Win pct.: 11 - ELO: 137 - CAS inflicted: 6

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	7	3	3	7		2								
2	Lineman	7	3	3	7		0								
3	Lineman	7	3	3	7		0								
4	Blitzer	7	3	3	8	Block	0								
5	Blitzer	7	3	4	8	Block, Tackle, +1 Ag	19								
6	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block	16								
7	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Big Hand	19								
8	Lineman	7	3	3	7		2								
9	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Side Step	25								
10	Lineman	7	3	3	7		0								
11	Lineman	7	3	3	7		0								
12	Thrower	8	3	3	7	Pass, Sure Hands, +1 Ma	7								
13	Thrower	7	3	3	7	Pass, Sure Hands, Accurate, Wrestle	18								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Bellingham Banana Bunch

TV: 1600k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 11 - Win pct.: 50 - ELO: 198 - CAS inflicted: 13

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Gorilla	5	4	2	8	Extra Arms, Grab, Guard, Block	17								
3	Gorilla	5	4	2	8	Extra Arms, Grab, Block	9								
4	Gorilla	5	4	2	8	Extra Arms, Grab, Block	15								
5	Gorilla	5	4	2	8	Extra Arms, Grab, Guard	7								
6	Chimpanzee	7	3	3	7	Extra Arms, Wrestle, Dodge	16								
7	Chimpanzee	7	3	3	7	Extra Arms, Wrestle, Tackle, Dodge	24								
9	Orangutan	5	3	3	8	Extra Arms, Strong Arm, Block, Pass	17								
10	Bonobo	6	3	3	7	Extra Arms, Block, Tackle	16								
11	Bonobo	6	3	3	7	Extra Arms, Block	8								
12	Bonobo	6	3	3	7	Extra Arms, Block	6								
13	Bonobo	6	3	3	6	Extra Arms, -1 Av	3								
14	Bonobo	6	3	3	7	Extra Arms	0								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available