

Tyranny is Magic

Race: Chaos Dwarf

Head Coach: Geek_Chef

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	2	12	1	21	11	137	1 290 000
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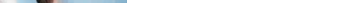
Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)		Team Goods
		

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	4	x	70 000	=	280 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4): x 100 000	Assistant Coaches: 2 x 10 000 = 20 000
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Halfling Master Chef (0-1):	x 300 000	
		
Cheerleaders:	2 x 10 000 = 20 000	

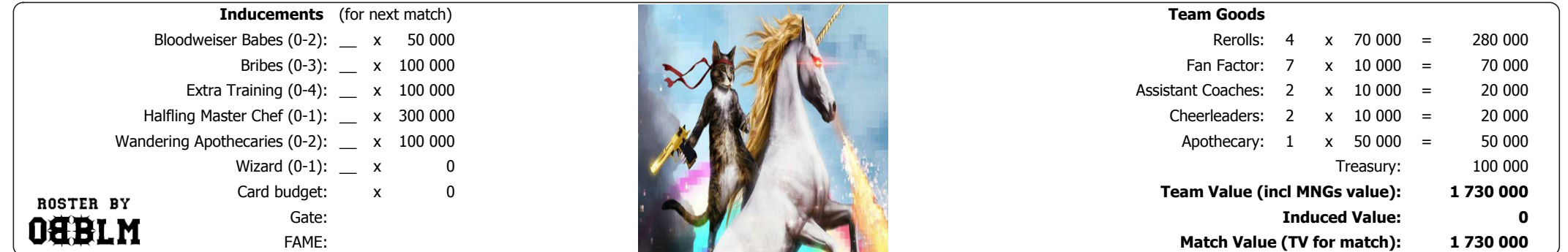
Wandering Apothecaries (0-2):	1	x	100 000	=	100 000
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Wizard (0-1):	0		Treasury:	100 000
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	Card budget:	x	0	Team Value (incl MNGs value): 1 730 000
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Gate:		Induced Value:	0
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U8BLM FAME:		Match Value (TV for match): 1 730 000
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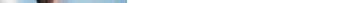


Inducements (for next match)		Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	4	x	70 000	=	280 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	7	x	10 000	=	70 000
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Extra Training (0-4): x 100 000	Assistant Coaches: 2 x 10 000 = 20 000
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Halfling Master Chef (0-1):	x 300 000	
		
Cheerleaders:	2 x 10 000 = 20 000	

Wandering Apothecaries (0-2):	1	x	100 000	=	100 000
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Wizard (0-1):	0		Treasury:	100 000
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[illegible]

Gate:		Induced Value:	0
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U8BLM FAME:		Match Value (TV for match): 1 730 000
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ROSTER BY

08B1M

Card budget: x 0

Gate:

FAME:



Team Value (incl MNGS value):

1 730 000

Induced Value:

0

Match Value (TV for match):

1 730 000

■ MNG
 ■ Journeyman
 ■ Used journeyman
 ■ New skill available
 ■ Stat upgrade
 ■ Stat downgrade

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade