

Financomancers

Race: Vampire

Head Coach: Geek_Chef

Financomancers

Race: Vampire

Head Coach: Geek_Chef

Financomancers

Race: Vampire

Head Coach: Geek_Chef

[illegible]

Total number of players next game:	14/15	Totals (excl TV for MNG players):	14	12	0	17	11	139	1 280 000
------------------------------------	-------	-----------------------------------	----	----	---	----	----	-----	-----------

Total number of players next game:	14/15	Totals (excl TV for MNG players):	14	12	0	17	11	139	1 280 000
------------------------------------	-------	-----------------------------------	----	----	---	----	----	-----	-----------

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
-------------------------------	----	----	----	----	--------	----	----	-----	-----	-----	-----	-------

Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	5	x	70 000	=	350 000
--------------------------	-------------	---	--------	--	----------	---	---	--------	---	---------

Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
---------------	---------------	---	---------	---	-------------------------

Extra Training (0-4):	0	x	100 000	=	0
-----------------------	---	---	---------	---	---

Halfling Master Chef (0-1):	x	300 000
Cheerleaders:	0 x	= 0

Wandering Apothecaries (0-2):	x	100 000				Apothecary:	1	x	50 000	=	50 000
-------------------------------	---	---------	--	---	--	-------------	---	---	--------	---	--------

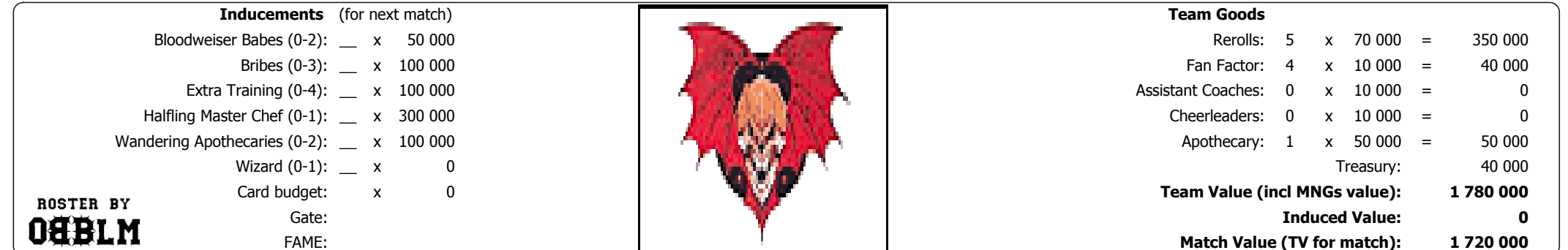
Wizard (0-1):	—	x	0		Treasury:	40 000
---------------	---	---	---	---	-----------	--------

	Card budget:	x	0					Team Value (incl MNGs value):	1 780 000
--	--------------	---	---	--	--	--	--	--------------------------------------	------------------

Gate:		Induced Value:	0
-------	---	----------------	---

FAME:	Match Value (TV for match):	1 720 000
---------------------	---	-------------------------

ROSTER BY 08BBLM	Card budget: x 0 Gate: FAME:		Team Value (Incl MNGs Value): 1 780 000 Induced Value: 0 Match Value (TV for match): 1 720 000
-----------------------------------	------------------------------------	---	---



Inducements (for next match)	Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	5	x	70 000	=	350 000
--------------------------	-------------	---	--------	--	----------	---	---	--------	---	---------

Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
---------------	---------------	---	---------	---	-------------------------

Extra Training (0-4):	0	x	100 000	=	0
-----------------------	---	---	---------	---	---

Halfling Master Chef (0-1): x 300 000				Cheerleaders: 0 x 10 000 = 0
---	--	--	--	--

Wandering Apothecaries (0-2):	x 100 000									Apothecary:	1	x	50 000	=	50 000
-------------------------------	-----------	--	---	--	--	--	--	--	--	-------------	---	---	--------	---	--------

Wizard (0-1):	—	x	0		Treasury:	40 000
---------------	---	---	---	---	-----------	--------

Card budget:	x	0	Team Value (incl MNGs value):	1 780 000
---------------------	---	---	--------------------------------------	------------------

Gate:		Induced Value:	0
-------	---	----------------	---

FAME:	Match Value (TV for match):	1 720 000
---------------------	---	-------------------------

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade