

Crimson Rottenbiters

Race: Undead

Head Coach: Nephii

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Shrillhook	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm, Grab				1	9	4	40	180 000
2	Hartgloom	Mummy	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm					8	1	21	160 000
3	Barnabas	Ghoul	8	3	4	7	Dodge, Block, Nerves of Steel, +1 Ma, +1 Ag		4	20				64	190 000
4	Briskfury	Ghoul	7	3	3	7	Dodge, Block, Tackle, Strip Ball			6			3	33	130 000
5	Bitterchains	Ghoul	7	3	3	7	Dodge, Block, Side Step, Thick Skull*		1	2		3	3	28	110 000
6	Burns	Ghoul	7	3	4	7	Dodge, Block, Nerves of Steel, +1 Ag		2	11			2	45	160 000
7	Pastnest	Wight	7	3	4	8	Block, Regeneration, Strong Arm, Pro, +1 Ma, +1 Ag		25	3		4	2	52	200 000
8	Wildshell	Wight	6	4	3	8	Block, Regeneration, Tackle, +1 St					6	3	27	160 000
9	Badflesh	Zombie	4	3	2	8	Regeneration					1		2	40 000
10	Briefdemise	Zombie	4	3	2	8	Regeneration					2		4	40 000
11	Lifenest	Zombie	4	3	2	8	Regeneration					1		2	40 000
12	Curseglare	Zombie	4	3	2	8	Regeneration								40 000
13	Qich	Zombie	4	3	2	8	Regeneration								40 000
16	Staletongue	Skeleton	5	3	2	7	Regeneration, Thick Skull					2		4	40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 32 42 1 36 18 322 1 530 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Igor (0-1): ___ x 100 000

Wizard (0-1): ___ x 0

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 4 x 70 000 = 280 000

Fan Factor: 12 x 10 000 = 120 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Necromancer: 1 x 0 = 0

Treasury: 90 000

Team Value (incl MNGs value): 1 930 000

Induced Value: 0

Match Value (TV for match): 1 930 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk