New Kingdom Cuirassiers

Race: Human

Head Coach: EyesOnly

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Luther	Blitzer	7	3	3	8	Block, Mighty Blow, Tackle			1		3	2	19	130 000
2	Logan	Blitzer	7	3	3	8	Block, Guard					2	1	9	110 000
4	Jenko	Catcher	9	2	3	7	Catch, Dodge, +1 Ma			3				9	90 000
5	Soros	Catcher	8	2	3	7	Catch, Dodge, Side Step			1			2	13	80 000
6	Earl	Catcher	8	2	3	7	Catch, Dodge, Leap, Nerves of Steel			5			2	25	110 000
8	Gronk II	Ogre	5	5	2	9	Loner, Bone Head, Mighty Blow, Thick Skull, Throw Team-Mate, Break Tackle					2	2	14	160 000
9	Cam	Blitzer	7	3	3	8	Block, Guard, Stand Firm			3		1	2	21	130 000
12	Brady	Thrower	6	3	3	8	Sure Hands, Pass, Accurate, Safe Throw, 1 Ni	MNG	10				2	20	110 000
13	Asgar	Lineman	6	3	3	8	Wrestle						2	10	70 000
14	Goran	Lineman	6	3	3	8									50 000
15	Pollok	Lineman	6	3	3	7	Wrestle, -1 Av	MNG	1			2	1	10	70 000

Total number of players next game: 9/11

Totals (excl TV for MNG players): 11 13 0 10 16 150 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	0
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	4	x	50 000	=	200 000
Fan Factor:	3	x	10 000	=	30 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					50 000
Team Value (incl MNGs value):					**1 390 000**
Induced Value:					**0**
Match Value (TV for match):					**1 210 000**

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk