

Myths of the North Race: Norse Head Coach: Spock

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	7	27	0	38	15	239	1 450 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)		Team Goods
		

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	60 000	=	180 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	10	x	10 000	=	100 000

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x 300 000				Cheerleaders:	0 x 10 000 = 0
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Wandering Apothecaries (0-2):	x	100 000				Apothecary:	1	x	50 000 =	50 000
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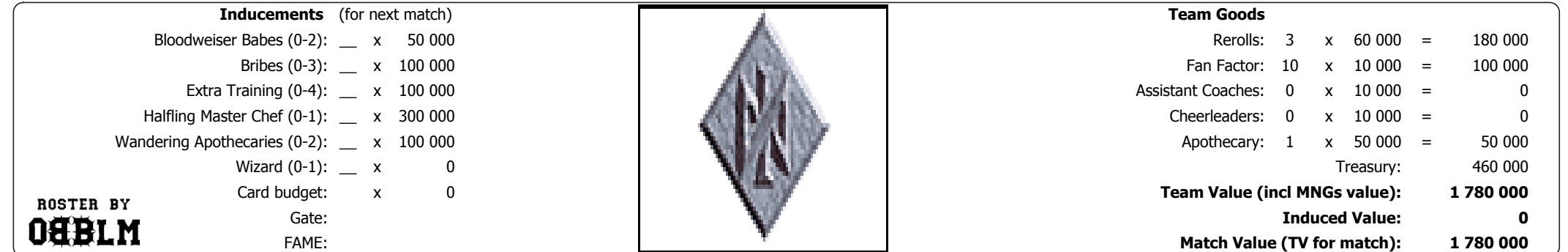
Wizard (0-1): x 0	Treasury: 460 000
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	Card budget:	x	0			Team Value (incl MNGs value):	1 780 000
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HOSTER BY ARM	Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	1 780 000
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ROSTER BY 08B1M	Card budget: x 0 Gate: FAME:	Team Value (incl MNGs Value): 1 780 000 Induced Value: 0 Match Value (TV for match): 1 780 000
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Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	60 000	=	180 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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HOSTER BY ARM	Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	1 780 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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