

Face: Chaos Dwarf

Head Coach: WhiteChedder

[illegible]

Total number of players next game: 9/11

Totals (excl TV for MNG players): 6 24 1 39 27 293 1 070 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
-------------------------------	----	----	----	----	--------	----	----	-----	-----	-----	-----	-------

Inducements (for next match)

Bloodweiser Babes (0-2): ____ x 50 000

Bribes (0-3): ____ x 100 000

Extra Training (0-4): ____ x 100 000

Halfling Master Chef (0-1): x 300 000

Wandering Apothecaries (0-2): ____ x 100 000

Wizard (0-1): x 0

Card budget: x 0

Gate:

FAME:

ROSTER BY
OBBLM



Team Goods

Rerolls: 3 x 70 000 = 210 000

Fan Factor: 7 x 10 000 = 70 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: $0 \times 10\,000 = 0$

Apothecary: 1 x 50 000 = 50 000

Treasury: 500 000

Team Value (incl MNGs value): 1 730 000

Induced Value: 0

Match Value (TV for match): 1 400 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk